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If you want to build a different widget tree in dark mode, just do following:

```
screenBuilder: (context, screen) => Container(  
  decoration: BoxDecoration(  
    image: DecorationImage(  
      fit: BoxFit.fill,  
      image: AssetImage(  
        Theme.of(context).brightness == Brightness.light  
          ? 'assets/images/background.png'  
          : 'assets/images/background_dark.png',  
      ),  
    ),  
  ),  
),
```

From:

<http://doc.sibvisions.com/> - **Documentation**

Permanent link:

http://doc.sibvisions.com/flutterui/using_darkmode



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