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If you want to build a different widget tree in dark mode, just do following:

```
screenBuilder: (context, screen) => Container(
  decoration: BoxDecoration(
    image: DecorationImage(
      fit: BoxFit.fill,
      image: AssetImage(
        Theme.of(context).brightness == Brightness.light
            ? 'assets/images/background.png'
            : 'assets/images/background_dark.png',
      ),
    ),
  ),
```

From:
https://doc.sibvisions.com/ - **Documentation**

Permanent link:
https://doc.sibvisions.com/flutterui/using_darkmode

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