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A mobile device supports haptic feedback. If you want to use this feature, simply set a style for your button. We only have haptic feedback for buttons right now.

```
Style.addStyleNames(button, "f_haptic");
```

Possible styles are:

`f_haptic` - Provides vibration haptic feedback to the user for a short duration.

`f_haptic_light` - Provides a haptic feedback corresponding a collision impact with a light mass.

`f_haptic_medium` - Provides a haptic feedback corresponding a collision impact with a medium mass.

`f_haptic_heavy` - Provides a haptic feedback corresponding a collision impact with a heavy mass.

`f_haptic_click` - Provides a haptic feedback indication selection changing through discrete values.

From:

<http://doc.sibvisions.com/> - **Documentation**

Permanent link:

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