

If you want to know the launch environment of your client on server-side, simply use `LifeCycleUtil` to get the information. The information is stored as connection property of `Master` and `SubConnections`.

Simply call:

```
LifeCycleUtil.getEnvironmentName();
```

or, e.g.

```
LifeCycleUtil.isDesktopEnvironment();
```

on server-side.

This methods are similar to the client-side methods of `UILauncher` (see [details](#)).

From:

<https://doc.sibvisions.com/> - **Documentation**

Permanent link:

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Last update: **2018/02/06 23:18**

